

2018 Basketball Shootout Rules

- All teams will play 5 pool play games then a single elimination tournament (guaranteed 6 games and can play up to 8).
- Please be ready to play 15 minutes prior to your game times since games tend to start early.
- Games will consist of (2) 15 minute halves, with a running clock. The clock will stop in the last (2) minutes of each half where regular rules will apply.
- Individual fouls will NOT be kept but team fouls will be kept.
- Points will be awarded for the following fouls: Starting on the 5th team foul of each half the offended team will receive 1 point and the ball on a non-shooting foul. If fouled on a 2 point or 3 point attempt and the shot was unsuccessful the offended team will receive 1 point and will retain possession of the ball. If fouled and 2 point shot is made that team will receive 3 points and the ball will be given to the other team. If fouled and a 3 point shot is made that team will receive 4 points and the ball will be given to the other team.
- In the last 2 minutes of each half free throws are shot as in a normal game.
- The clock stops last 2 minutes of game unless margin is 12 or more.
- A technical foul will result in two points and the ball awarded to the other team. If a coach is thrown out of a game they can still coach the other games they are scheduled for. We will change officials around so that the same official isn't calling one of their games.
- Overtime= Sudden Death- first team to score two points wins.
- Each team will have (2) 30-second timeouts per game.
- There will be (2) two minutes for halftime.
- There will be (4) four minutes between games.
- Locations:

The address for the **Dexter Schools**
1101 W. Grant
Dexter, MO 63841

The address for the **Cape SportsPlex**
2526 Jim Drury Way,
Cape Girardeau, MO 63701

